

1 out of 4

Today's 20 yrs-old becomes disabled before retirement

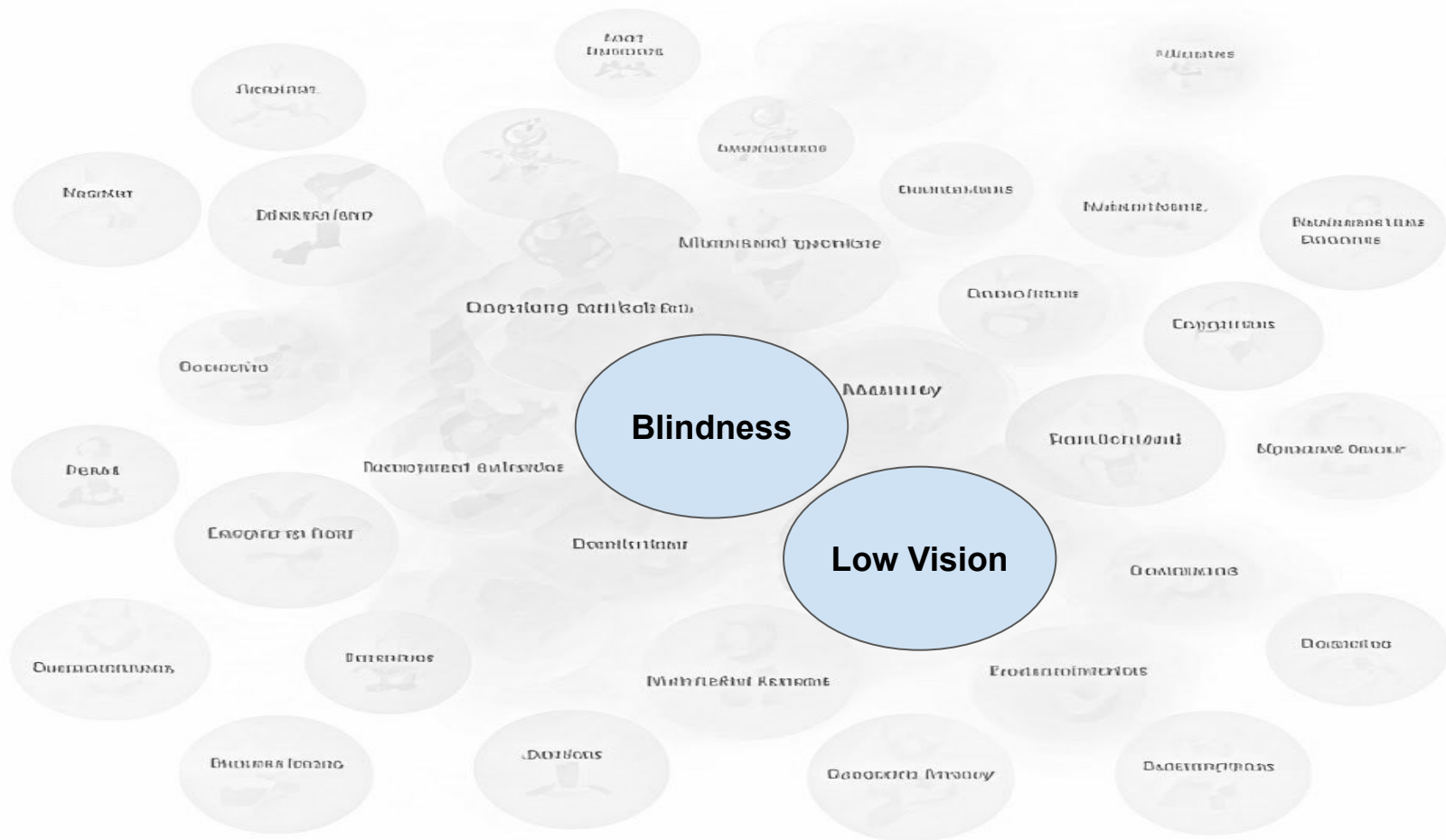
Cited from <https://disabilitycanhappen.org/>

1.3 billion world-wide have
significant disability
(estimated)

Cited from <https://www.who.int>









Making Augmented Reality Accessible: A Case Study of *Lens in Maps*

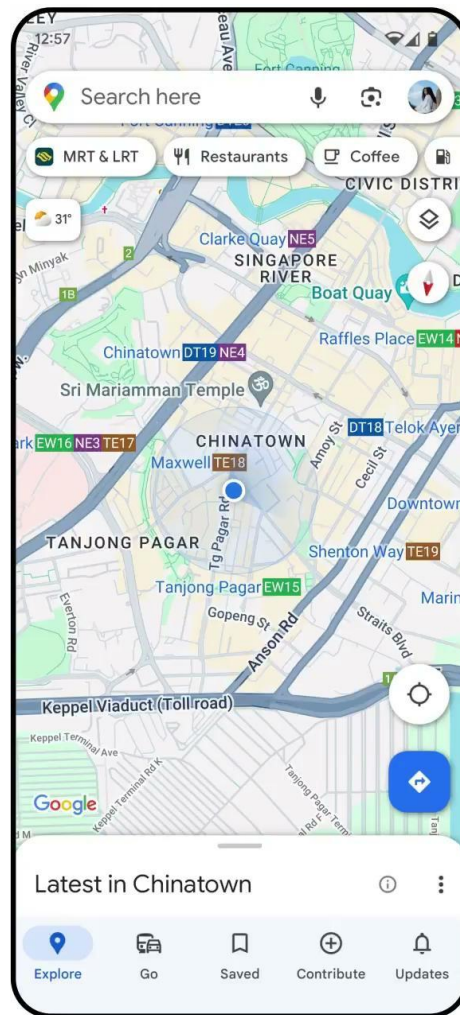
Ohan Oda

ohanoda@google.com

Lens in Maps

A camera based experience in Google Maps that helps **on-the-go** users understand their surroundings and make decisions confidently by showing information in **first person perspective**.







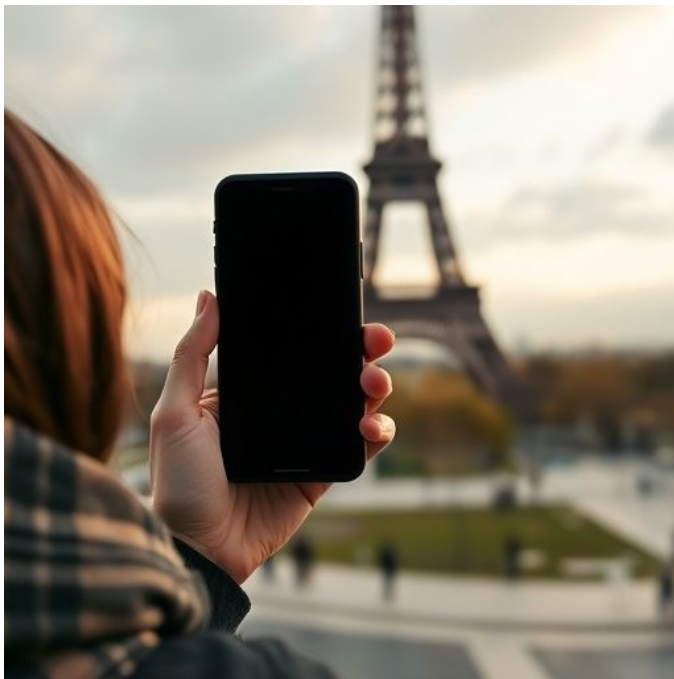
The latest
Google
accessibility
updates

Motivation



Motivation

Lens in Maps is useful while traveling



Motivation

But not used much in everyday situation



Motivation

Friction to hold phone up



Motivation

Friction to require location and heading accuracy



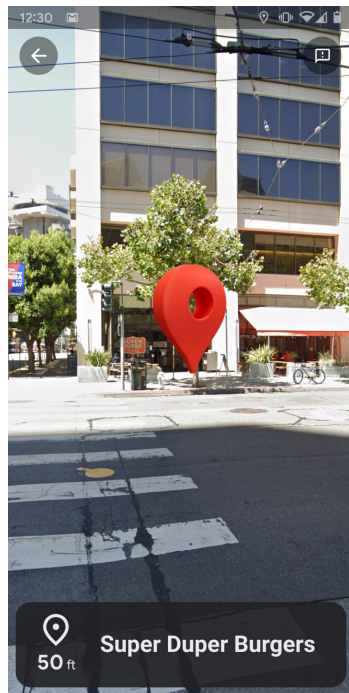
Motivation

How can we get more usage & user retention



Ideation

AR Walking Navigation has good retention



Ideation

**But it also has the same friction as
Lens in Maps**



Ideation

Past UX studies indicate AR Walking Navigation can really help users with difficulties reading map



Ideation

Can Lens in Maps help certain users in need?





Research

Attended internal ADI sessions



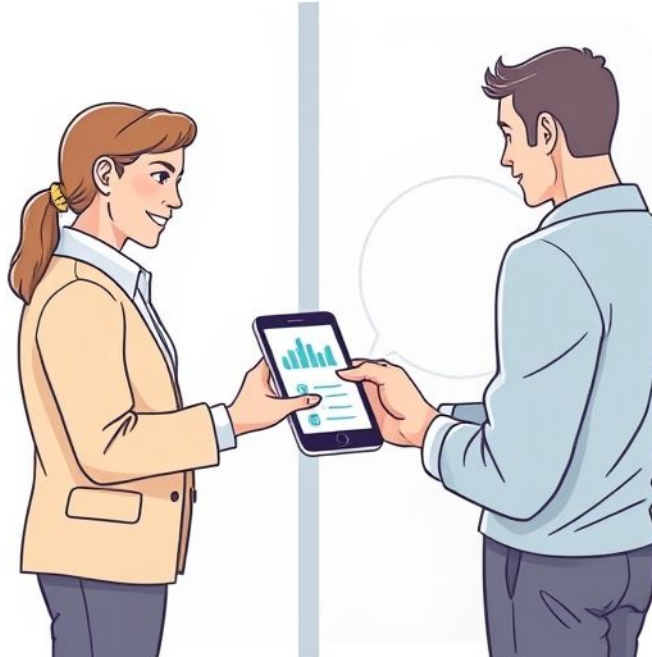
Research

Last-mile and new places are challenging



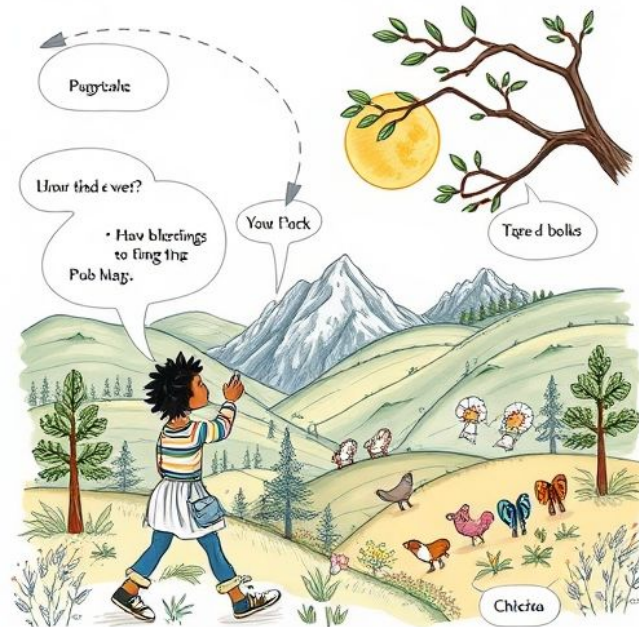
Research

Built prototype and demoed to colleagues



Challenge

Reverse of “A picture is worth 1,000 words”



Challenge

I'm not an accessibility expert



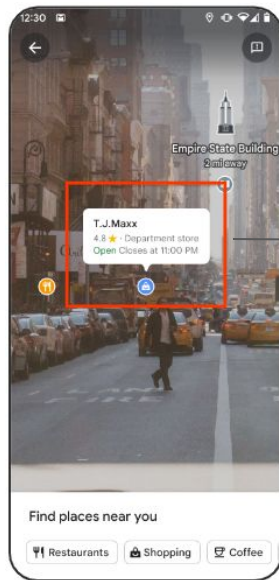
Challenge

There is no guidelines to make AR accessible



Challenge

There is no guidelines to make AR accessible



T.J Maxx, 4.3 stars,
Department store, Open,
Closes at 11:00 PM

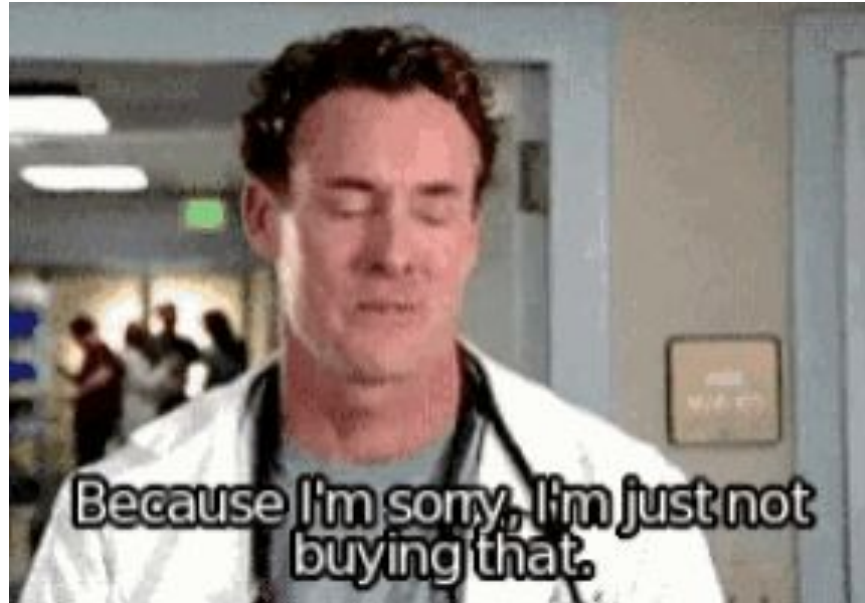
Challenge

I'm not a target user



Challenge

Hard to get leadership buy-in



How I Coped

Reach out to other teams



Challenge

Reverse of “A picture is worth 1,000 words”

I’m not an accessibility expert

There is no guidelines to make AR accessible

How I Coped

Find and test with internal volunteers



Challenge

I'm not a target user

How I Coped

Find and test with external volunteers



Challenge

I'm not a target user

How I Coped

Attend external conferences, like XR Access



Challenge

I'm not a target user

How I Coped

Get internal attention



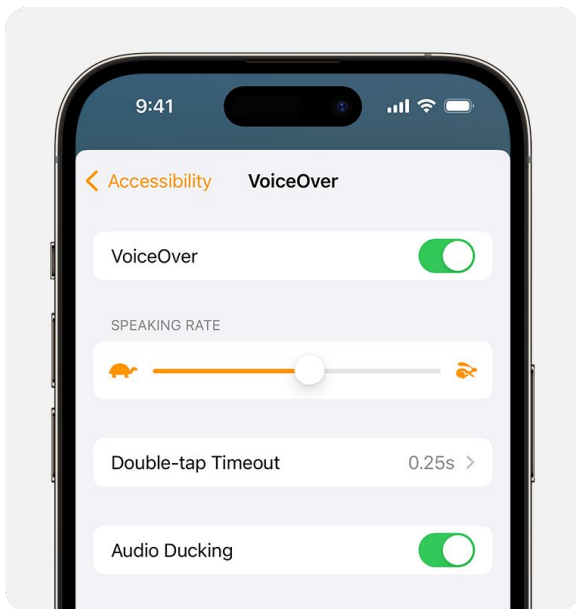
©Tenor

Challenge

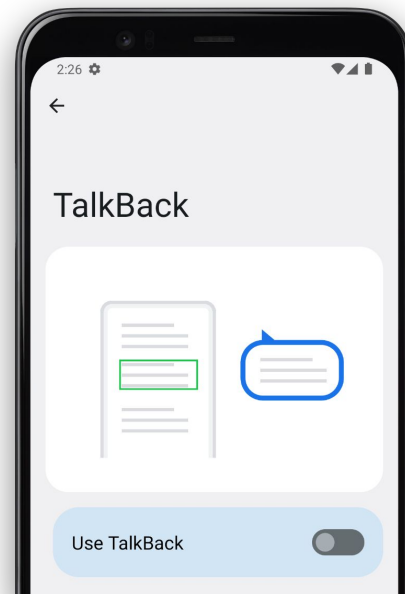
Hard to get leadership
buy-in

What Worked Well

Reuse existing familiar technology



iOS



Android

What Worked Well

Focus on one thing at a time



What Worked Well

Focus on one thing at a time



What Worked Well

Use shorter description up front

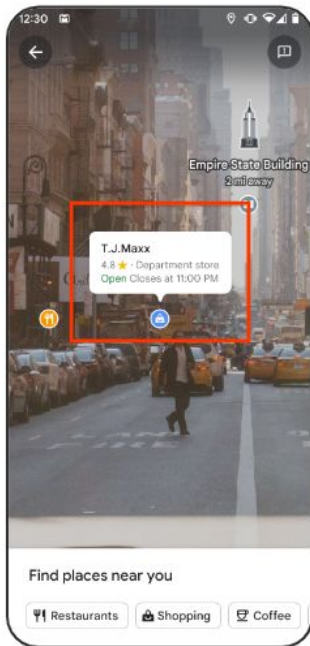


T.J Maxx, 4.3 stars,
Department store, Open,
Closes at 11:00 PM

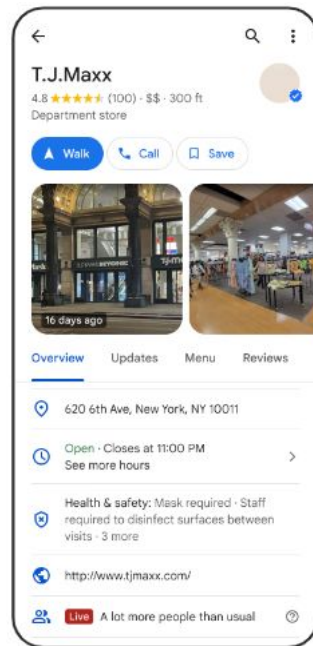
T.J Maxx, Department
store, 275 ft

What Worked Well

Provide details only when needed

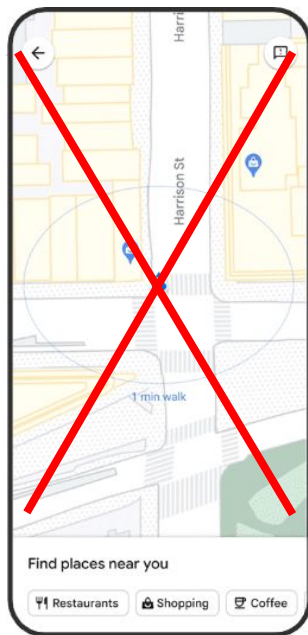


T.J Maxx, Department store, 275 ft, **Double tap for details**



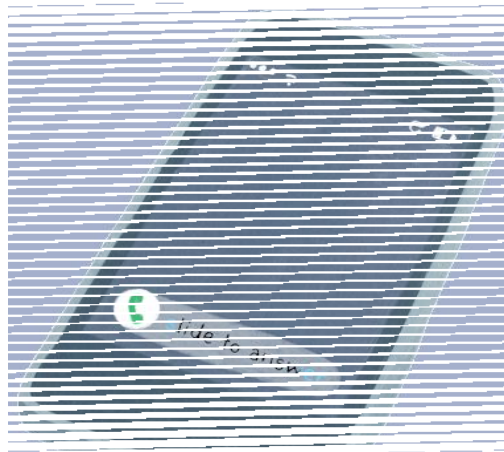
What Worked Well

Only change absolutely necessary things



What Worked Well

Haptic feedback is another source of information



How to Apply

Have a thought whether your AR app can help or entertain blind and low vision users



How to Apply

Ikea app as an example



How to Apply

Make sure making it accessible doesn't mean it will require a lot of changes



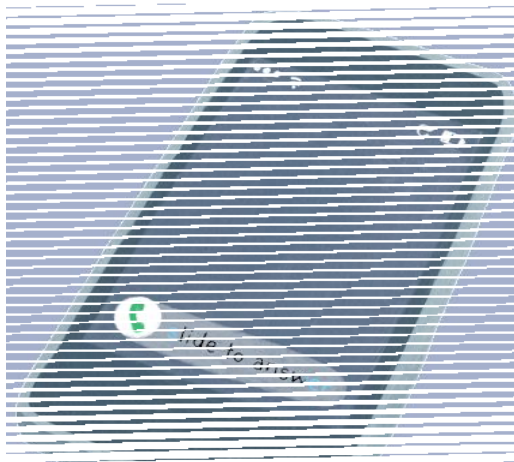
How to Apply

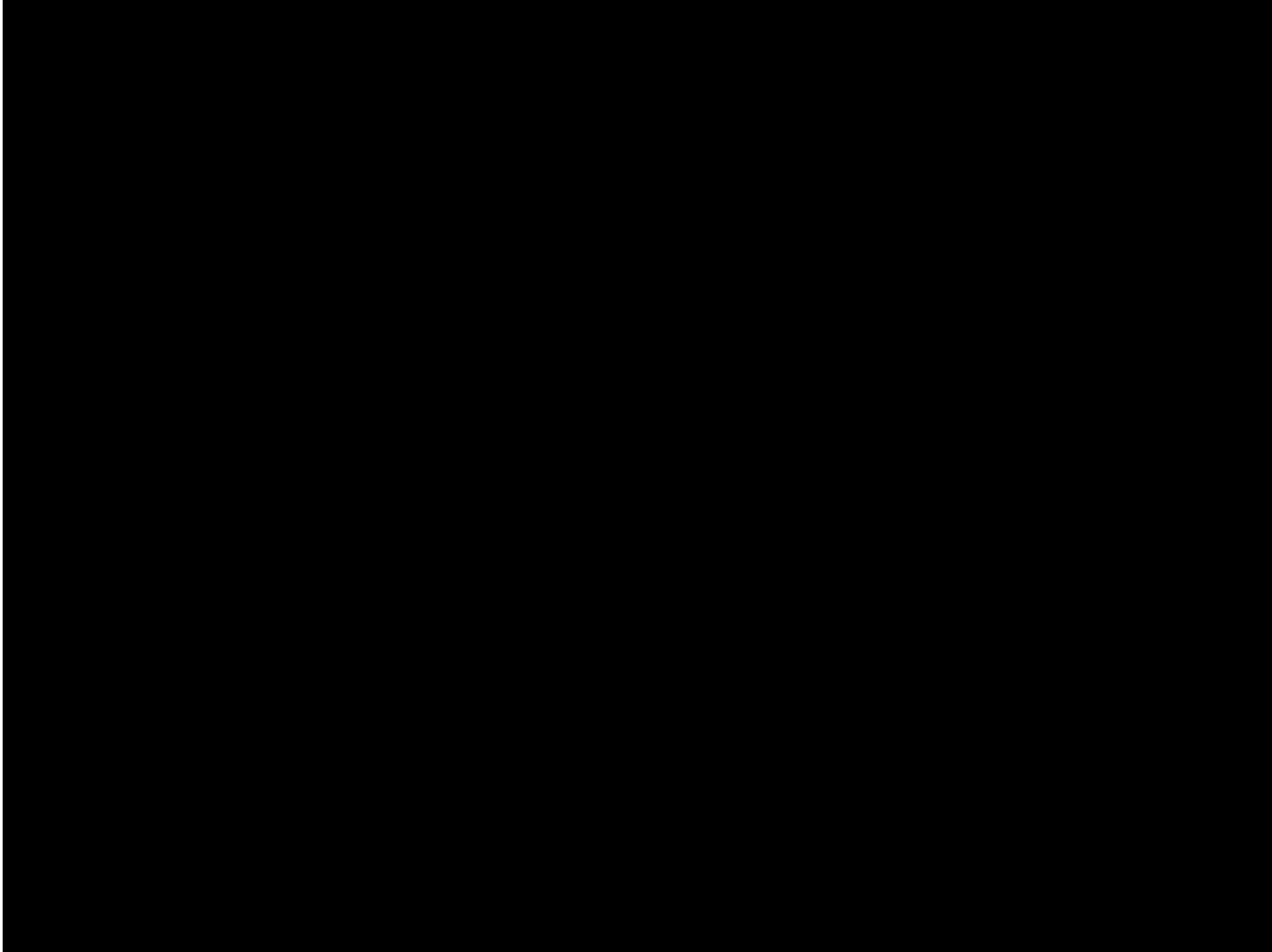
Make up front description succinct



How to Apply

Use haptic feedback wisely





340 million world-wide have
moderate-severe visual
impairment

Cited from <https://www.orbis.org>

A person stands on a rocky cliff, looking out over a vast, hazy landscape under a bright, hazy sky. The scene is captured in a soft, ethereal light, suggesting a sunrise or sunset. The person is silhouetted against the bright light, and the landscape below is a mix of dark, rocky terrain and distant, hazy hills. The overall mood is contemplative and inspiring.

Prepare your future-self